

You've Got a Friend

By Steve Stine



GuitarZoom



You've Got a Friend

Fingerstyle Arrangement

Steve Stine

Intro

Capo 2 A D A B^m C[#](sus4) C[#]

T
A
B

Verse

F^{#m} C^{#7} F^{#m} C^{#7} F^{#m}

T
A
B

B^m E A C^{#7}

T
A
B

F^{#m} C^{#7} F^{#m} C^{#7} F^{#m}

T
A
B

B^m C^{#m} E7(sus4)

T
A
B

Chorus

A D Bm

TAB

A F#m Bm E

TAB

A D A/C# To Coda

TAB

Bm D E7(sus4) D.C. al Coda ***

TAB

⊕ Coda Bm D E7(sus4)

getting slower

TAB

Ending

The ending section consists of two systems of musical notation. The first system has four measures with chords A, A/G#, A/G, and F#m. The second system has three measures with chords D, E7(sus4), and G. Each measure includes a treble clef staff with a melodic line and a guitar tablature staff with fret numbers and fingerings. Chord diagrams are provided for the E7(sus4) and G chords.

*** What's this?

These are standard musical symbols that guide you through the song form. Since Steve plays essentially the same thing in his repeats of the verse and chorus, it's easier to use these signs than write everything twice.

D.C. al Coda literally means, "da Capo al Coda," or "from the head to the tail". It directs us to go back to the beginning of the music and play until we reach the first **coda** symbol.

⊕ The first coda symbol indicates where we should stop and the second tells us where to continue. So, jump from the **To Coda** sign to the next **Coda** and continue playing from there.